

Enrique Mendoza

Sikanda

2011

for Flute and Live Electronics

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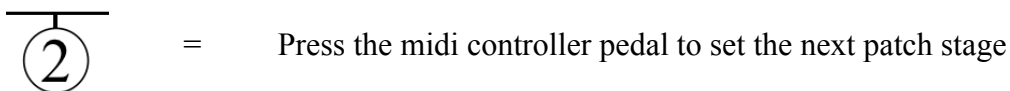
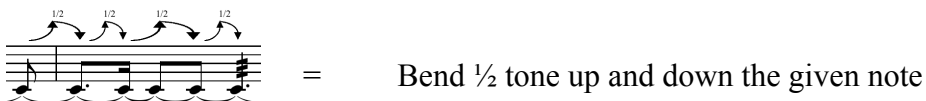
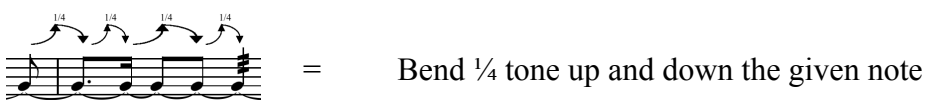
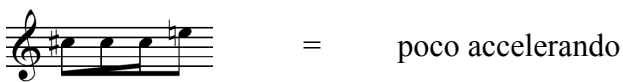
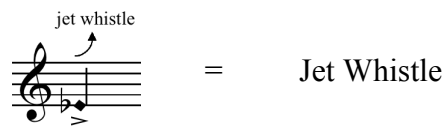
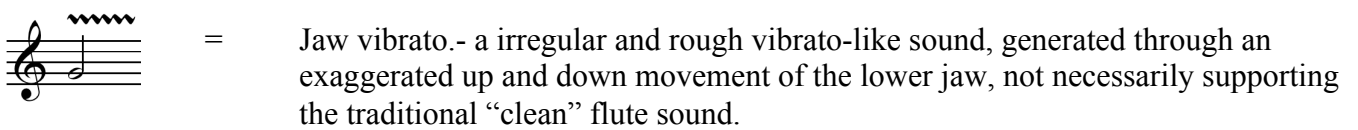
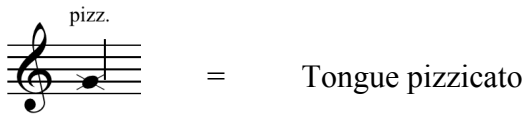
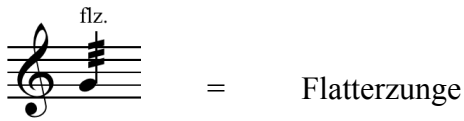
Sikanda

(2011)

- June 2016 Performance by Jos Zwaanenburg in “What’s on, Art, Music and Events in Medway” Festival at University of Kent, United Kingdom.
- July 2015 Performance by Jos Zwaanenburg at Fonoteca Nacional, Mexico City, Mexico.
- March 2014 Selected work at the 3rd Sond’Ar-te Electric Ensemble International Forum for Young Composers, held at Cascais, Portugal. Organized by Miso Music.
- October 2012 Performance by Jos Zwaanenburg in the Amsterdam Blockflute Festival at STEIM Studios, Amsterdam, The Netherlands.
- May 2012 Performance by Jos Zwaanenburg at Leeds College of Music, United Kingdom.
- May 2012 Performance by Jos Zwaanenburg at Composers Seminar York University, United Kingdom.
- February 2012 World Premiere at the Deptford Town Hall of Goldsmiths University London, UK. Performed by Jos Zwaanenburg.

to Jos Zwaanenburg

Performance Notes



Electronics

Effects:

- [Fx 1] = chorus and delay with high feedback factor and 72 b.p.m. delay time.
- [Fx 2] = reverb
- [Fx 3] = multi pitch shifter
- [Fx 4] = brutal distortion
- [Fx 5] = spectral synth
- [Fx 6] = spectral granulator

Samples:

- [S 1] = Deep bass (constructed with prerecorded material and manipulated in LiSa X)
- [S 2] = Distorted rhythm (prerecorded material -see last page of the score-)

Buffers:

- [B 1] = Record rehearsal mark A with [Fx 2]
- [B 2] = Record rehearsal mark C with [Fx 2]
- [B 3] = Record rehearsal mark G with [Fx 2]

Equipment:

- 1 contact microphone
- 1 condenser microphone
- 1 audio interface
- 1 midi interface
- 1 midi pedal
- 1 mixing console
- 2 full range speakers (or 2 speakers with subwoofer)
- 1 audio monitor
- 1 laptop with Max/MSP 5 to run the patch

Imagery from Michael Ende's "Die Unendliche Geschichte" is translated into a conflict between live electronics and flute, in which the sound of one cannot exist without the sound of the other. Sikanda is the swiftest, most agile sword there is, just like Jos' flute.

Sikanda

to Jos Zwaanenburg

Enrique Mendoza

Intro Agile

♩ = 72

Flute

ff 6 6 6 6

Live Electronics

[Fx 1] on /chorus and delay
[Fx 2] on/reverb

3 6 6 6 6

4 6 6 6 6

5 6 6 6 6

6 6 6 6 6

7 6 6 6 6

A Rubatissimo espressivo

9 p *mf* pizz. *p* *mf*

Record live (buffer 1) [B 1]
Keep [Fx 2] on (all the piece)

[Fx 1]

12

p *ff* *p* *mf* *p*

15

molto rit. **A tempo**

mf *mp* *f* *mp*

gliss.

C₄

19

B **Molto rubatissimo espressivo**

(*jaw vibrato*)

mp *f*

gliss.

Stop recording and trigger [B 1]

③

22

accel.

p *f*

gliss.

25

A tempo

mp

gliss.

28

mp *f* *ff*

gliss.

31

accel.

mp *f*

gliss.

33

A tempo **rit.**

(*lunga*)

p *mp* *mf*

gliss.

D₄ tr

C₄

④ [B 1]

C A tempo

37 *marziale, con forza*

mf *f*

Trigger Deep Bass (sample 1) [S 1]
Record live (buffer 2) [B 2]

5

39

tr *ffff*

41

(♩ = ♪)

f

44

tr

D

48

f

[Fx 1] on /chorus and delay
Stop recording [B2]

6 [S 1] continues

50

52

54

56

58

60

62

64

64

[Fx 3] on /multi pitch shifter

E molto espressivo

66

p ————— *f*

mp

[Fx 1] + [S 1]

68

p ————— *f*

71

p ————— *f*

74

76

79 (♩) (♩)

gliss.

F molto cantabile

82 *mf* 6 6 6 6

[Fx 1] on /chorus and delay
[Fx 3] off /multipitch shifter

8

83 *f* 6 6 6 6

84 6 6 6 6

85 6 6 6 6

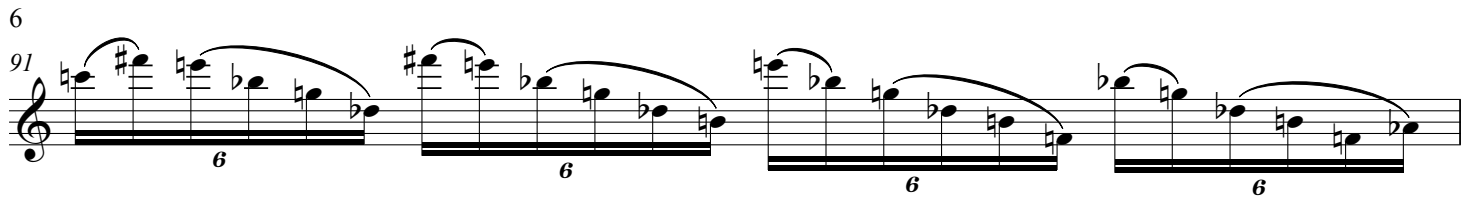
86 6 6 6 6

87 6 6 6 6

88 6 6 6 6

89 6 6 6 6

90 6 6 6 6

6
91 

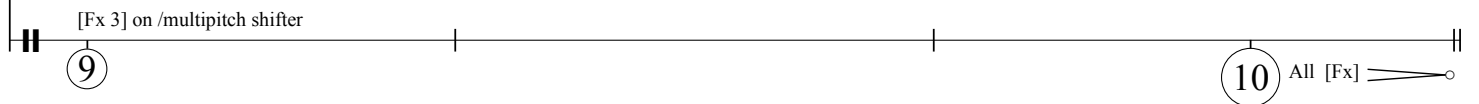
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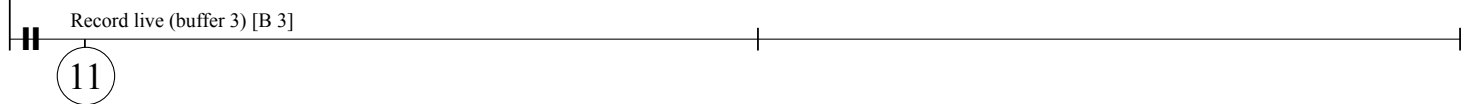
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95 

96 

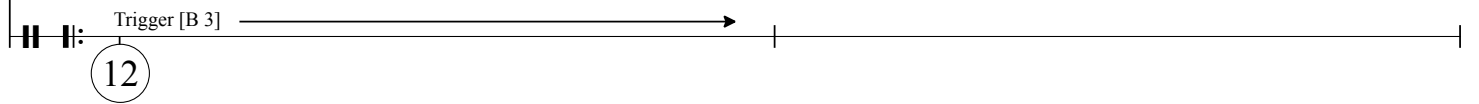
[Fx 3] on /multipitch shifter
9  10 All [Fx]

G
99 

mp
Record live (buffer 3) [B 3]
11 

101 

G'
103 

1. *mf*
2. *f*
Trigger [B 3] 

Musical staff 105-111: Treble clef, 4/4 time signature. The staff contains a sequence of eighth and sixteenth notes with various accidentals (sharps, flats, naturals). A repeat sign is present at the end of the staff.

112 **H**

Musical staff 112-115: Treble clef, 4/4 time signature. The staff contains a sequence of notes with glissando markings (*gliss.*) and dynamic markings (*ff*, *f*). Below the staff is a MIDI controller line with a trigger for [B 2], [Fx 4] on /brutal distortion, and [Fx 5] on /spectral synth. A circled number 13 is also present.

Musical staff 115-118: Treble clef, 4/4 time signature. The staff contains a sequence of notes with glissando markings (*gliss.*).

Musical staff 118-121: Treble clef, 4/4 time signature. The staff contains a sequence of notes with glissando markings (*gliss.*).

Musical staff 121-124: Treble clef, 4/4 time signature. The staff contains a sequence of notes with glissando markings (*gliss.*) and wavy lines above the notes.

Musical staff 124-127: Treble clef, 4/4 time signature. The staff contains a sequence of notes with glissando markings (*gliss.*) and the marking *legatissimo*.

Musical staff 127-129: Treble clef, 4/4 time signature. The staff contains a sequence of notes with glissando markings (*gliss.*) and triplets (3).

Musical staff 129-131: Treble clef, 4/4 time signature. The staff contains a sequence of notes with glissando markings (*gliss.*) and triplets (3).

Musical staff 131-133: Treble clef, 4/4 time signature. The staff contains a sequence of notes with glissando markings (*gliss.*) and triplets (3).

Musical staff 133-135: Treble clef, 4/4 time signature. The staff contains a sequence of notes with glissando markings (*gliss.*) and triplets (3).

135

gliss. 3 3 3

137

gliss. 12 3

140

3 3 3

143

3 3

145

3 3

147

3 3

Trigger [B 3]

14

149

3 3

151

3 3 3

153

3 3 3

154

3 3 3

155

156

157

158

159

I
162

[Fx4] off/brutal distortion

Trigger distorted rhythm (sample 2) [S 2]
[Fx 5] off/spectral synth

15 [B 2] + [B 3]

16

J
165

167

10

169

170

171

172

K
174

176

179

182

184

187

190

L

Trigger [B 1] + [B 2]
 [Fx 1] on /chorus and delay
 Keep [Fx 3] on

19 [S 2] continues

192

194

Trigger [S 1]
 [Fx 4] on /brutal distortion
 [Fx 1] + [Fx 3] continues

20 [S 2], [B 1], [B 2] continues

195

196

197

198

199

12

200

10

10

201

gliss. gliss. gliss.

3 3 3

203

3 3 6

gliss.

204

3 3 3 3 6

M

205

6

gliss.

[Fx 6] on /spectral granulator
[Fx 1] continues
[S 1] continues

21 [B 1], [B 2], [S 2], [Fx 3], [Fx 4], [Fx 5]

N

209

210

211

3 3 3

212

213

214

215

216

217

pp

219

220

221

222

fff *ff* *ff*

morendo
only air

[Fx 6] continues

all electronics
off

22 [S 1] + [Fx 1]

23

Pre-recorded material

♩ = 72

1 Sample 2 [S 2]
pizz.

f
[Fx 4] on /brutal distortion

3

